

# GAMER GIRLS

REEL  
SUSPECTS



A FILM BY VERONICA BASSETTO & SOPHIE YANG

102 min, HONG KONG, 2026

Color, HD & DCP

Cantonese

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**SUSPECTS**



# SYNOPSIS

Dollhouse, a successful all-girls esports team, has disbanded. They do their best to move on with their lives, pretending their gaming days are over. But passion for competitive gaming is not easy to shake off. Regrouped, reinforced and remotivated, they return as Gamer Girls. Summer, Raven, Kaki, Lilith and Miko transform a local cha chaan teng into a gaming venue and invite other teams to join. But just when things are rolling – and just a few weeks before the Hong Kong esports team selections – the gaming authority waltzes in, suspending everyone's accounts.

They thought rebuilding their all-female esports team would be the toughest thing to do. Now, the Gamer Girls face the gaming

# DIRECTOR'S BIOGRAPHY

## Veronica Bassetto

Graduated from the The Hong Kong Polytechnic University, School of Design, BA(Hons) in Advertising. Currently a multidisciplinary artist specializing in screenwriting, directing, editing, and visual design. In 2019, she co-wrote the web series «Extreme 17,» which was selected as an outstanding work in the 2019 Outstanding Network Audio-Visual Works Promotion by the Communications Authority. In 2020, she co-directed the project “Gamer Girls,» which was awarded in the 6th Hong Kong Film Development Fund’s First Feature Film Initiative

## Sophie Yang

Graduated from Hong Kong Baptist University with a degree in film production. Her work «Dust» was nominated at the 69th Cannes Film Festival Short Film Corner. In 2020, she co-directed the project «Gamer Girls,» which was awarded in the 6th Hong Kong Film Development Fund’s First Feature Film Initiative



# DIRECTOR'S STATEMENT

Gamer Girls is not just a story about young women; it is a journey of youth pursuing their dreams and empowering themselves. Personal success may not be the most important thing; what truly matters is standing side by side with like-minded individuals and realizing that, by building step by step without fixating on fleeting victories or setbacks, an ideal world is not out of reach. «What can we do next?» This question reflects the inner struggles of many young people in Hong Kong in recent years. We all fight for the ideal world in our hearts, but it is a long and often discouraging process.

Video games allow us to experience heroism in a virtual world, as if they can help us regain strength in the real world. Young gamers still aspire to victories on their dream battlefields. However, pragmatists may see idealism as unrealistic. Yet, the girls in the story, even when aware of their limitations and the risk of becoming targets of ridicule, persist in striving for their ideal world.



# TECHNICAL INFORMATION

COUNTRY : Hong Kong

DURATION : 102 minutes

LANGUAGE : Cantonese

IMAGE : COLOR

SCREENING FORMAT : DCP

SHOOTING FORMAT : HD

SHOOTING LOCATION : Hong Kong

# CAST

SUMMER

Angela Yuen

LILITH

Alma Kwok

RAVEN

Sabrina Cheung

KAKI

Ng Wing Sze

MIKO

Jeannie Ng

LOGIN

CY Chan

# CREW

DIRECTED BY	Veronica Bassetto, Sophie Yang
WRITTEN BY	Veronica Bassetto
EDITED BY	Veronica Bassetto
PRODUCED BY	Jacqueline Liu
DIRECTOR OF PHOTOGRAPHY	Dave Cheung
COSTUME DESIGNER	Dorothy Lau
PRODUCTION DESIGNER	Dorothy Lau

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